# STAT 237 <br> Random Variables 

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## Outline

Random Variables

Discrete Random Variables

Parameters and Conditional Distributions

Expectation and Variance

Continuous Random Variables
Probability Density Functions
Particular Continuous Distributions

## Event

An event is a subset of the sample space that does or does not contain a particular outcome/possible world.

- The coin comes up heads.
- The coin is fair.
- The last train arrived 20 minutes ago.
- The next train is operating normally.
- The next train will arrive in 10 minutes.


## Three Kinds of Events

. 1 Some events describe observations (or data)

- Examples: the coin comes up heads, the next train will arrive in 10 minutes
- Both Bayesian and frequentist probability use these
. 2 Other events describe hidden world states (or hypotheses) (whose truth value may never be observable directly, or may be known to some observers but not others)
- Examples: The coin is fair, the last train arrived 10 minutes ago, the next train is operating normally
- In frequentist probability, each defines a separate sample space. In Bayesian probability, they are subsets of one
. 3 Still others describe conjunctions or intersections of data and hypotheses
- Examples: The coin is fair and the next flip will be heads, the next train is operating normally and it will arrive in 10 minutes


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- We can save computation and "clutter" if we define collections of mutually exclusive events that differ along specific characteristics of interest


## Organizing Events of Interest

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- The train will arrive in 10 minutes
- The train will arrive in 11 minutes
- The train will arrive in 11 minutes and 30 seconds
- ...
- We can save computation and "clutter" if we define collections of mutually exclusive events that differ along specific characteristics of interest
- This gives us: Random Variables


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## Random Variable

## Random Variable

- A random variable represents some characteristic of a given element of the sample space.
- Time between arrivals of the train
- Number of black marbles we see after 3 draws
- Different outcomes can have the same or different values of a given random variable
- Key consequence: A random variable partitions a sample space into non-overlapping events, each consisting of all "worlds" that share a specific value of the variable


## Example

- Let $\Omega=$ all sequences of 3 coin tosses.
- We can define a random variable, $X$, that counts number of heads.
- Then HHT and HTH, though different elements of $\Omega$, are treated by $X$ as equivalent:


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- Roughly: Random variables whose ranges are finite or integer valued are called discrete random variables
- Roughly: Random variables whose ranges are real numbers (or an interval of real numbers) are continuous random variables


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## Discrete Random Variables

## Probability Mass Function

For a discrete random variable, we will use the shorthand $p(x)$ (or $p_{X}(x)$ if we need to be explicit about the random variable) to represent $P(X=x)$.

The function $p$ (or $p_{X}$ ), which takes a value $x$ and gives us the probability that $X$ takes that value, is called the probability mass function (PMF) of $X$.

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## "Unity" of the PMF

The probability axioms imply that

$$
\sum_{x \in \operatorname{Range}(X)} p(x)=1
$$

## Example: Bernoulli Distribution

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- Defining $\mu:=p_{X}(1)$, the PMF is then

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p_{X}(x)= \begin{cases}\mu & \text { for } \mathrm{x}=1 \\ 1-\mu & \text { for } \mathrm{x}=0 \\ 0 & \text { otherwise }\end{cases}
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- The value $\mu$ is called a parameter of the distribution of X


## Bernoulli PMF, More Concisely

The following are equivalent ways of writing the PMF of a Bernoulli random variable

$$
\begin{gathered}
p_{X}(x)= \begin{cases}\mu & \text { for } x=1 \\
1-\mu & \text { for } \mathrm{x}=0 \\
0 & \text { otherwise }\end{cases} \\
p_{X}(x)= \begin{cases}\mu^{x}(1-\mu)^{1-x} & \text { if } \mathrm{x}=0,1 \\
0 & \text { otherwise }\end{cases}
\end{gathered}
$$

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- Normal distribution (continuous) is defined by $\mu$ (the mean) and $\sigma$ (the standard deviation)


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- Normal distribution (continuous) is defined by $\mu$ (the mean) and $\sigma$ (the standard deviation)
- Often in statistics we have a reasonable model of what family a random variable's distribution is in (e.g., Bernoulli, Normal), but don't know the value(s) of the parameter(s)


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- If a coin has a tendency to favor heads slightly, perhaps $\mu=0.51$
- We could say that conditioned on $\mu, X$ has a Bernoulli ( $\mu$ ) distribution


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$$
p_{X \mid \mu}(x \mid \mu)= \begin{cases}\mu^{x}(1-\mu)^{1-x} & \text { if } \mathrm{x}=0,1 \\ 0 & \text { otherwise }\end{cases}
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- More concisely, we can write

$$
X \mid \mu \sim \operatorname{Bernoulli}(\mu)
$$

which reads as "conditioned on $\mu, X$ is distributed as a Bernoulli distribution with parameter $\mu^{\prime \prime}$

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## Expected Value

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## Expected Value (Discrete Case)

For a discrete random variable, $X$, with PMF $p(x)$, the expected value of $X$ is written $\mathbb{E}[X]$ and defined as

$$
\begin{equation*}
\mathbb{E}[X]:=\sum_{x \in \operatorname{Range}(\mathrm{X})} x p(x) \tag{1}
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This just yields a number, which is also called the mean of $X$.

## Example

## Mean of a Bernoulli

A Bernoulli R.V. with parameter $\mu$ has (conditional) PMF

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The (conditional) mean is therefore

$$
\mathbb{E}[X \mid \mu]=0 \cdot p(0 \mid \mu)+1 \cdot p(1 \mid \mu)=1 \cdot \mu^{1}(1-\mu)^{0}=\mu
$$

## Expected Value of a Function

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## Expected Value of a Function of a R.V.

If $f$ is a function mapping a real number, $x$, to another real number, $f(x)$, then we define

$$
\mathbb{E}[f(X)]:=\sum_{x \in \operatorname{Range}(X)} f(x) p(x)
$$

## Variance

- A function of particular interest is $f(x)=(x-\mu)^{2}$, where $\mu$ is the mean (a constant), i.e., $\mu=\mathbb{E}[X]$.
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## Variance of a R.V.

The variance of $X$ is $\mathbb{E}\left[(X-\mu)^{2}\right]$ and measures the average squared distance that the variable is from its mean.

$$
\mathbb{V} \operatorname{ar}[X]=\mathbb{E}\left[(X-\mu)^{2}\right]=\sum_{x \in \operatorname{Range}(X)}(x-\mu)^{2} p(x)
$$

## Example

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$$
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$$

The (conditiona) variance is, therefore:

$$
\begin{aligned}
\operatorname{Var}[X \mid \mu] & =(0-\mu)^{2} p(0 \mid \mu)+(1-\mu)^{2} p(1 \mid \mu) \\
& =\mu^{2}(1-\mu)+(1-\mu)^{2} \mu \\
& =\mu(1-\mu)(\mu+1-\mu) \\
& =\mu(1-\mu)
\end{aligned}
$$

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## Cumulative Distribution Function

- Every random variable has a cumulative distribution function, or CDF.
- The CDF of $X$ is a function $F_{X}$ (or just $F$ if the r.v. is clear from context), defined for each real number $x$ as

$$
\begin{equation*}
F_{X}(x):=P(X \leq x) \tag{2}
\end{equation*}
$$

- Note that such a function will always be nondecreasing


## Continuous Random Variables

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## Continuous Random Variable

- A continuous random variable is one with a continuous CDF
- In other words, as we increase $x, F(x):=P(X \leq x)$ increases continuously (no jumps).


## Example of a Continuous CDF



Figure: CDF of a Standard Normal distribution

## Consequence of Continuity



Figure: CDF of a Standard Normal distribution at 0.95 and 1.05

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- So... nothing can happen?
- Zeno's Arrow Paradox: Since an arrow's path is continuous, at any instant it travels no distance. And yet, the arrow travels.
- Just as in motion we need a concept of instantaneous velocity, in probability we need a concept of instantaneous rate of accumulation of probability


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## Probability Density Function

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Many continuous r.v.s can be characterized by a probability density function, or PDF, which is the derivative of the CDF; i.e., the instantaneous rate of accumulation of probability

The PDF has a similar role to the PMF's role for discrete variables, so we write $p_{X}(x)$ or just $p(x)$.

$$
\begin{equation*}
p(x):=\frac{d}{d x} F(x) \tag{3}
\end{equation*}
$$

## PDF as Rate of Accumulation



Figure: CDF of a Standard Normal distribution at 0.95 and 1.05

## PDF as Rate of Accumulation



Figure: CDF of a Standard Normal distribution with tangent line at $x=1$. The PDF at $x=1$ is the slope of this line.

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## Continuous Uniform Distribution

A random variable with a continuous uniform distribution ranges over all reals in an interval, $(a, b)$, with a constant density.

$$
p(x)= \begin{cases}\frac{1}{b-a} & \text { if } a<x<b  \tag{4}\\ 0 & \text { otherwise }\end{cases}
$$

## Normal Distribution

A random variable with a Normal Distribution ranges over all real numbers. Given a mean parameter $\mu$ and a variance parameter $\sigma^{2}$ if its PDF is given by

$$
\begin{equation*}
p\left(x \mid \mu, \sigma^{2}\right)=\frac{1}{\sqrt{2 \pi \sigma^{2}}} e^{-\frac{1}{2 \sigma^{2}}(x-\mu)^{2}} \tag{5}
\end{equation*}
$$

## Probability in an Interval

- By the Fundamental Theorem of Calculus, we can write

$$
\begin{align*}
F(b)-F(a) & =\int_{a}^{b}\left(\frac{d}{d x} F(x)\right) d x  \tag{6}\\
& =\int_{a}^{b} p(x) d x \tag{7}
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- This gives the probability that $X$ falls between $a$ and $b$ (i.e., how much probability does the CDF "accumulate" between $a$ and $b$ )


## Unity of PDF

- In the limit, for every PDF:

$$
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- Note: This means that if we know a PDF is $p(x)=k \cdot g(x)$, then $k$ is uniquely determined by $g(x)$


## Expected Value

- In the continuous case we simply replace the PMF by the PDF and the sum by an integral


## Expected Value (Continuous Case)

For a continuous random variable, $X$, with PDF $p(x)$, the expected value of $f(X)$ (including $f(X)=X$ ) is

$$
\begin{equation*}
\mathbb{E}[f(X)]:=\int_{x \in \operatorname{Range}(X)} f(x) p(x) d x \tag{8}
\end{equation*}
$$

